(Speedy) Pre and Post Assessments

- Teacher makes a statement and student shows response with thumbs up or thumbs down or fist no and five yes.
- ❖ Teacher makes a statement and student shows response with fist of five. 5=I know it so well I could explain it to anyone, 4=I can do it alone, 3=I need some help, 2=I could use more practice, 1=I'm only beginning.
- ❖ Teacher makes a statement and student chooses the corner with the correct answer.
- ❖ Teacher makes a statement and student shows a yes/no response card. (red/green cards, holiday themed cards, I got it/I need help cards, shapes, etc.)
- Teacher asks simple question and student records answer on whiteboard. Student show answer.
- Teacher makes a statement and student whispers answer to neighbor. (Think-Pair-Share)
- ❖ Teacher makes a statement and students discuss while teacher eavesdrops (Two Minute Talks)
- ❖ Teacher makes a statement and students write down everything they no. Then walk around stealing ideas (Give one, Get one)
- ❖ Teacher places statements/questions on five seats. Students answer. (Hot Seat)
- **❖** KWL
- Exit Slips
- * Teacher gives students pictures (or tells/whispers word) and students group themselves.
- Hot Potato: Teacher makes statement. Students sit in circle. They pass ball or paper around circle and write or tell everything they know about the topic.
- Graffiti Wall: Put students into small groups. Teacher has topics on wall. Groups move from paper to paper writing what they know.
- ❖ Around the Room: Questions on post it notes are placed around the room. Students are put into small groups. Groups move around the room answering questions.

- ❖ Move-Freeze-Pair: Students move around the room. Teacher says FREEZE and asks a question. Student pairs with someone close to them and give answer.
- Talking drawings
- ❖ Silent Question Ball: Students stand beside their chair. Teacher tosses ball. When student catches it, they must answer a question to stay in the game. Then they toss the ball again. If the student talks without the ball in his/her hand or misses the question, they are out.
- ❖ POP-Students are asked a question. If correct, they get to "pop" and quietly sit on their desk.
- Word/picturesplash
- Application cards: Students draw or write real word application of the knowledge on a card/whiteboard.
- Cheat notes: Student summarize on a note card main points of the lesson.
- Grab bag: Student draws an object or word from a bag and explains or illustrate what it has to do with the lesson.
- Luck of the Draw: Put all students name in a container. Draw a student's name and have them answer question/give a review of material.
- Minute Papers: Students write/draw/tell "What did you learn today?" "What questions do you still have?"
- Muddiest Point: Students describe the concept that they understood the least.
- One sentence summary: Student writes/tells a single summary sentence that answers the "who, what, where, when, why, how" questions about lesson
- One word summary: Select (or invent) a word that describes the topic. Students tell/write 2-3 sentences justifying the selection of the summary word.
- ❖ Triangle review: "What are the 3 points I want to remember?"
- Circle review: "What are some questions going around in your head?"
- Square review: "What are some things you saw, heard, or did that 'squared' your beliefs"
- Graphic organizers (Venn diagrams, t-chart, story map, matrix, chart, word webs)

- Corners: Post a question in each corner. The students select a corner. Once there, they partner up to answer the question. Teacher gives an opportunity for each pair to share their answers.
- Guess box: Fold a piece of paper in half. Students put on object on one side and the opposite on the other (ex. addition problem/ subtraction problem, cause/effect, need/want)
- Picture walk
- Scavenger Hunt: Teacher gives each student a card. Students find the card that is their match.
- Stand up/sit down: Teacher makes statement. Students stand or sit to "vote."
- Charades
- Anticipation/Reaction guide: Teacher write 5 questions on the board. Students answer. At end of lesson you can go back and check and fix answers.
- Cast Your Vote: Teacher gives each student a slip of paper and asks a question. Students record their answer and place their "ballot" in a container. Teacher tallies answers.
- Squaring off: Each corner is where student is in mastering material (a. rarely ever-dirt road, sometimes paved road, often-highway, I have it-yellow brick road). Student goes to the corner that matches their master of the material and discuss why.
- ❖ Give me three: Students put head down on desk and hold up 1, 2 or 3 fingers. 1=survival button (one on one teacher help), 2=understand, but want more practice, 3=give me the test, I'm ready.
- ❖ Face the fact: State a fact related to the topic than can be answered with an emotion of happy face. Have students hold up the card that matches their emotion about the learning.
- Reaching for the top: Move opposite hand as if the arm were a 1-5 gauge scale. Number 1 is at the shoulder, 3 is at elbow, 5 is fingers pointing to ceiling.
- ❖ Head, shoulder, knees: Head=I got it, Shoulder=I don't know, Knees=I need help
- Wraparounds: Students form circle. Take turns telling something he will use from information, something he will remember, and a significant a-ha! Moment from lesson

- ❖ Talking topic: From A/B partners, A tells B a fact and B gives another fact back. Partners keep swapping fact back and forth.
- ❖ Conversation circles: Three students in a group (A,B, C). A starts talking about topic until teacher gives signal. Then B continues the topic. Then C picks up the topic. Continue until all facts are shared.
- ❖ Donut: Draw a donut shape. On the outside write "I am learning" and on the inside write "I know"
- Jeopardy
- Hangman
- ❖ Wheel of Fortune